



nanoStream Mobile Live Video Encoder SDK

© nanocosmos GmbH, Berlin, Germany

The easiest and fastest way to create live video encoding and streaming apps For iOS and Android

The new nanoStream SDK for iOS and Android extends the nanoStream platform range from Windows and MacOS desktop and browser applications to mobile devices.

FEATURES AND BENEFITS

- High Quality Hardware Based Video and Audio Encoding from device camera (H.264 / AAC)
- nanoStream RTMP sender module (same code base as desktop modules)
- Optional CDN and Firewall support for corporate environments (RTMPT, Authentication)
- Easily integrates with Wowza and Flash Media streaming environments
- Flexible, cost-effective licensing model and professional rebranding and support services

OVERVIEW

- High Level API and library for controlling camera, encoder and stream (nanostreamAVC.h)
- (optional) Low Level API for RTMP Streaming (nanoStreamRtmpLibWrapper.h)
- Ready-to-use iOS app to include in AppStore
- Custom development services / rebranding / licensing

NANOCOSMOS BENEFITS

- Long-term expertise in video and audio encoding applications and SDKs for professional customers
- Reliable license model with priority support plans
- Custom development services / rebranding / licensing
- Close communication with short iterations by our team located in Berlin, Germany

CONTACT

Oliver Lietz
nanocosmos.net/contact

<http://www.nanocosmos.de> • sales@nanocosmos.de

nanocosmos GmbH, 2013

